## Controller for a game machine.

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Inventor(s):

INOUE YOSHIHIRO (JP); ASHIDA KENICHIRO (JP)

Applicant(s):

NINTENDO CO LTD (JP)

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FR2446007; DE1810119; DE3328612; DE2517573

## Abstract

A controller (10) for a game machine includes a flat shaped housing. A direction designating operator (12) is formed on the left side of upper surface of housing, and operation designating operator (13) is formed on the right side. An operation designating operator (14) is provided on a front side surface of the housing. The operation designating operator includes a key switch (14a) formed on the left side of a front side surface of housing, and a key switch (14b) formed on the right side. Left and right ends of the controller for a game machine are held between left and right palms to be used. While holding controller for a game machine, a player operates direction designating operator by his left thumb, operates operation designating operator by his right thumb. Further, player operates key switch by his left index finger or middle finger placed on the front side surface of housing, and operates key switch by his right index finger or middle finger. In this manner, various and many switches of the controller for a game machine of the present invention can be operated, with very little movement of hands of a player holding

the controller.



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(71) Applicant Nintendo Co Ltd

(Incorporated in Japan)

60 Fukuinekamitakamatsu-cho, Higashiyama-ku, Kyoto-shi, Kyoto-fu, Japan

(72) Inventors Yoshihiro Inoue Kenichiro Ashida

(74) Agent and/or Address for Service Stevens Hewlett & Perkins 1 St. Augustine's Place, Bristol, BS1 4UD, United Kingdom

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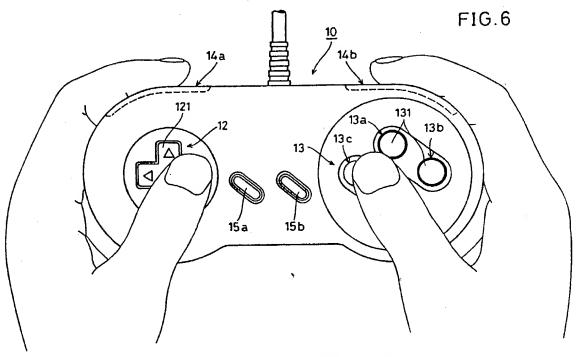
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## (54) Controllers for game machines

(57) A controller 10 for a game machine is held between two hands and includes a generally flat shaped housing having an upper surface, a lower surface and a side surface separating the upper and lower surfaces. Direction and operation designating switches 12, 13 are provided on the upper surface of the housing so as to be operable by an operator's thumbs. A further operation designating switch 14a, 14b is provided on the side surface of the housing 11 so as to be operable by an operator's finger. The side surface switch 14a, 14b includes an elongate pivotable operating key for depressing a movable contact of the switch which is located in a holder (145, Fig 3). In this manner, various and many switches of the controller 10 for a game machine can be operated, with very little movement of hands of a player holding the controller.



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